

## NAG C Library Function Document

### nag\_dgbmv (f16pbc)

#### 1 Purpose

nag\_dgbmv (f16pbc) performs matrix-vector multiplication for a real band matrix.

#### 2 Specification

```
#include <nag.h>
#include <nagf16.h>
```

```
void nag_dgbmv (Nag_OrderType order, Nag_TransType trans, Integer m, Integer n,
               Integer kl, Integer ku, double alpha, const double ab[], Integer pdab,
               const double x[], Integer incx, double beta, double y[], Integer incy,
               NagError *fail)
```

#### 3 Description

nag\_dgbmv (f16pbc) performs one of the matrix-vector operations

$$y \leftarrow \alpha Ax + \beta y, \quad \text{or} \quad y \leftarrow \alpha A^T x + \beta y,$$

where  $A$  is an  $m$  by  $n$  real band matrix with  $k_l$  subdiagonals and  $k_u$  superdiagonals,  $x$  and  $y$  are real vectors, and  $\alpha$  and  $\beta$  are real scalars.

If  $m = 0$  or  $n = 0$ , no operation is performed.

#### 4 References

The BLAS Technical Forum Standard (2001) [www.netlib.org/blas/blast-forum](http://www.netlib.org/blas/blast-forum)

#### 5 Arguments

- 1: **order** – Nag\_OrderType *Input*  
*On entry:* the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order = Nag\_RowMajor**. See Section 2.2.1.4 of the Essential Introduction for a more detailed explanation of the use of this argument.  
*Constraint:* **order = Nag\_RowMajor** or **Nag\_ColMajor**.
- 2: **trans** – Nag\_TransType *Input*  
*On entry:* specifies the operation to be performed.  
**trans = Nag\_NoTrans**  
 $y \leftarrow \alpha Ax + \beta y.$   
**trans = Nag\_Trans** or **Nag\_ConjTrans**  
 $y \leftarrow \alpha A^T x + \beta y.$   
*Constraint:* **trans = Nag\_NoTrans, Nag\_Trans** or **Nag\_ConjTrans**.
- 3: **m** – Integer *Input*  
*On entry:*  $m$ , the number of rows of the matrix  $A$ .  
*Constraint:*  $m \geq 0$ .

- 4: **n** – Integer Input  
*On entry:*  $n$ , the number of columns of the matrix  $A$ .  
*Constraint:*  $n \geq 0$ .
- 5: **kl** – Integer Input  
*On entry:*  $k_l$ , the number of subdiagonals within the band of  $A$ .  
*Constraint:*  $kl \geq 0$ .
- 6: **ku** – Integer Input  
*On entry:*  $k_u$ , the number of superdiagonals within the band of  $A$ .  
*Constraint:*  $ku \geq 0$ .
- 7: **alpha** – double Input  
*On entry:* the scalar  $\alpha$ .
- 8: **ab**[*dim*] – const double Input  
**Note:** the dimension, *dim*, of the array **ab** must be at least  
 $\max(1, \mathbf{pdab} \times \mathbf{n})$  when **order** = **Nag\_ColMajor**;  
 $\max(1, \mathbf{pdab} \times \mathbf{m})$  when **order** = **Nag\_RowMajor**.  
*On entry:* the  $m$  by  $n$  matrix  $A$ . This is stored as a notional two-dimensional array with row elements or column elements stored contiguously. The storage of elements  $a_{ij}$ , for  $i = 1, \dots, m$  and  $j = \max(1, i - k_l), \dots, \min(n, i + k_u)$ , depends on the **order** argument as follows:  
if **order** = **Nag\_ColMajor**,  $a_{ij}$  is stored as **ab**[( $j - 1$ )  $\times$  **pdab** + **ku** +  $i - j$ ];  
if **order** = **Nag\_RowMajor**,  $a_{ij}$  is stored as **ab**[( $i - 1$ )  $\times$  **pdab** + **kl** +  $j - i$ ].
- 9: **pdab** – Integer Input  
*On entry:* the stride separating row or column elements (depending on the value of **order**) of the matrix  $A$  in the array **ab**.  
*Constraint:*  $\mathbf{pdab} \geq \mathbf{kl} + \mathbf{ku} + 1$ .
- 10: **x**[*dim*] – const double Input  
**Note:** the dimension, *dim*, of the array **x** must be at least  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$  when **trans** = **Nag\_NoTrans**;  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incx}|)$  when **trans** = **Nag\_Trans** or **Nag\_ConjTrans**.  
*On entry:* the vector  $x$ .
- 11: **incx** – Integer Input  
*On entry:* the increment in the subscripts of **x** between successive elements of  $x$ .  
*Constraint:*  $\mathbf{incx} \neq 0$ .
- 12: **beta** – double Input  
*On entry:* the scalar  $\beta$ .
- 13: **y**[*dim*] – double Input/Output  
**Note:** the dimension, *dim*, of the array **y** must be at least  
 $\max(1, 1 + (\mathbf{m} - 1)|\mathbf{incy}|)$  when **trans** = **Nag\_NoTrans**;  
 $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$  when **trans** = **Nag\_Trans** or **Nag\_ConjTrans**.  
*On entry:* the vector  $y$ .

If **beta** = 0, **y** need not be set.

*On exit:* the updated vector **y**.

14: **incy** – Integer

*Input*

*On entry:* the increment in the subscripts of **y** between successive elements of **y**.

*Constraint:* **incy**  $\neq$  0.

15: **fail** – NagError \*

*Input/Output*

The NAG error argument (see Section 2.6 of the Essential Introduction).

## 6 Error Indicators and Warnings

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### NE\_INT

On entry, **incx** =  $\langle value \rangle$ .

Constraint: **incx**  $\neq$  0.

On entry, **incy** =  $\langle value \rangle$ .

Constraint: **incy**  $\neq$  0.

On entry, **kl** =  $\langle value \rangle$ .

Constraint: **kl**  $\geq$  0.

On entry, **ku** =  $\langle value \rangle$ .

Constraint: **ku**  $\geq$  0.

On entry, **m** =  $\langle value \rangle$ .

Constraint: **m**  $\geq$  0.

On entry, **n** =  $\langle value \rangle$ .

Constraint: **n**  $\geq$  0.

### NE\_INT\_3

On entry, **pdab** =  $\langle value \rangle$ , **kl** =  $\langle value \rangle$ , **ku** =  $\langle value \rangle$ .

Constraint: **pdab**  $\geq$  **kl** + **ku** + 1.

## 7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of The BLAS Technical Forum Standard (2001)).

## 8 Further Comments

None.

## 9 Example

A vector **y**, of length 6, is updated using  $y \leftarrow 2y + Ax$ , where **A** is a 6 by 4 banded matrix with two subdiagonals and one superdiagonal, and **x** is a vector of length 4.

## 9.1 Program Text

```

/* nag_dgbmv (fl6pbc) Example Program.
 *
 * Copyright 2005 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagfl6.h>
#include <nagx04.h>

int main(void)
{
    /* Scalars */
    double alpha, beta;
    Integer ab_size, exit_status, i, incx, incy, j, kl, ku;
    Integer m, n, pdab, xlen, ylen;

    /* Arrays */
    double *ab=0, *x=0, *y=0;
    char nag_enum_arg[40];

    /* Nag Types */
    NagError fail;
    Nag_OrderType order;
    Nag_TransType trans;

#ifdef NAG_COLUMN_MAJOR
#define AB(I,J) ab[(J-1)*pdab + ku + I - J]
    order = Nag_ColMajor;
#else
#define AB(I,J) ab[(I-1)*pdab + kl + J - I]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);

    Vprintf( "nag_dgbmv (fl6pbc) Example Program Results\n\n");

    /* Skip heading in data file */
    Vscanf("%*[\n] ");

    /* Read the problem dimensions */
    Vscanf("%ld%ld%ld%ld%*[\n] ",
        &m, &n, &kl, &ku);
    /* Read the transpose parameter */
    Vscanf("%s%*[\n] ", nag_enum_arg);
    /* nag_enum_name_to_value(x04nac).
     * Converts NAG enum member name to value
     */
    trans = nag_enum_name_to_value(nag_enum_arg);
    /* Read scalar parameters */
    Vscanf("%lf %lf%*[\n] ", &alpha, &beta);
    /* Read increment parameters */
    Vscanf("%ld%ld%*[\n] ", &incx, &incy);

    pdab = kl + ku + 1;
#ifdef NAG_COLUMN_MAJOR
    ab_size = pdab*n;
#else
    ab_size = pdab*m;
#endif

    if (trans == Nag_NoTrans)
    {

```

```

        xlen = MAX(1, 1 + (n - 1)*ABS(incx));
        ylen = MAX(1, 1 + (m - 1)*ABS(incy));

    }
else
    {
        xlen = MAX(1, 1 + (m - 1)*ABS(incx));
        ylen = MAX(1, 1 + (n - 1)*ABS(incy));
    }

if (m > 0 && n > 0)
    {

        /* Allocate memory */
        if ( !(ab = NAG_ALLOC(ab_size, double)) ||
            !(x = NAG_ALLOC(xlen, double)) ||
            !(y = NAG_ALLOC(ylen, double)))
    {
        Vprintf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
    }
else
    {
        Vprintf("Invalid m or n\n");
        exit_status = 1;
        return exit_status;
    }

/* Input matrix A and vectors x and y */

for (i = 1; i <= m; ++i)
    {
        for (j = MAX(1,i-kl); j <= MIN(n,i+ku); ++j)
Vscanf("%lf", &AB(i,j));
        Vscanf("%*[\n] ");
    }
for (i = 1; i <= xlen; ++i)
    Vscanf("%lf%*[\n] ", &x[i - 1]);
for (i = 1; i <= ylen; ++i)
    Vscanf("%lf%*[\n] ", &y[i - 1]);

/* nag_dgbmv(f16pbc).
 * real valued band matrix-vector multiply.
 */
nag_dgbmv(order, trans, m, n, kl, ku, alpha, ab, pdab, x,
          incx, beta, y, incy, &fail);
if (fail.code != NE_NOERROR)
    {
        Vprintf("Error from nag_dgbmv.\n%s\n", fail.message);
        exit_status = 1;
        goto END;
    }

/* Print output vector y */
Vprintf("Updated vector y:\n\n");
for (i = 1; i <= ylen; ++i)
    {
        Vprintf("%11f\n", y[i-1]);
    }

END:
    if (ab) NAG_FREE(ab);
    if (x) NAG_FREE(x);
    if (y) NAG_FREE(y);

    return exit_status;
}

```

## 9.2 Program Data

```
nag_dgbmv (f16pbc) Example Program Data
  6 4 2 1      :Values of m, n, kl, ku
  Nag_NoTrans  : trans
  1.0 2.0      : alpha, beta
  1 1          : incx, incy
  1.0 1.0
  2.0 2.0 2.0
  3.0 3.0 3.0 3.0
    4.0 4.0 4.0
      5.0 5.0
        6.0 : the end of matrix A

  1.0
  2.0
  3.0
  4.0          : the end of vector x
  -0.5
  -4.5
  -13.0
  -15.5
  -14.5
  -8.5          : the end of vector y
```

## 9.3 Program Results

```
nag_dgbmv (f16pbc) Example Program Results
```

```
Updated vector y:
```

```
2.000000
3.000000
4.000000
5.000000
6.000000
7.000000
```

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